

# Art and Design and Technology Subject Leader Long-Term Planning

	Autumn		Spring		Summer	
	1 <sup>st</sup> Half	2 <sup>nd</sup> Half	1 <sup>st</sup> Half	2 <sup>nd</sup> Half	1 <sup>st</sup> Half	2 <sup>nd</sup> Half
Reception	<b><u>Drawing</u></b> Using natural lines to create autumnal wreaths	<b><u>Drawing</u></b> Creating and decorating Christmas tree decorations	<b><u>Painting and mixed media</u></b> Using threading skills to create snowflakes using pipe cleaners and beads	<b><u>Sculpture and 3D</u></b> <b><u>Egg Threading</u></b> – threading coloured wool to create an egg pattern	<b><u>Painting and mixed media</u></b> Sun catchers – collecting flower petals to create card sun catchers	<b><u>Sculpture and 3D</u></b> <b><u>Salt painting</u></b> – creating bold painting in salt and paint
	<b><u>Craft and Design</u></b> <b><u>Let's get crafty</u></b> Focusing on process over product – see Kapow planning					
Year 1	<b><u>Drawing</u></b> <b><u>Make Your Mark</u></b> Developing observational drawing skills when exploring mark-making. Children use a range of tools, investigating how texture can be created in drawings. They apply their skills to a collaborative piece using music as a stimulus and investigate artists Bridget Riley and Zaria Forman.		<b><u>Design and Technology (Plan Bee Unit)</u></b> <b><u>Wacky Windmills</u></b>	<b><u>Painting and mixed media</u></b> <b><u>Colour Splash</u></b> Exploring colour mixing through paint play, children use a range of tools and work on different surfaces. They create paintings inspired by Clarice Cliff and Jasper Johns.	<b><u>Design and Technology (Plan Bee Unit)</u></b> <b><u>Teddy's Bear's Picnic</u></b>	<b><u>Sculpture and 3D</u></b> <b><u>Paper play</u></b> Creating simple three dimensional shapes and structures using familiar materials, children develop skills in manipulating paper and card. They fold, roll and scrunch materials to make their own sculpture inspired by the 'Tree of life' screen at the Sidi Saiyyed Mosque. There are opportunities to extend learning to make a collaborative sculptural piece based on the art of Louise Bourgeois.

# Art and Design and Technology Subject Leader Long-Term Planning

	<u>Craft and Design</u> <u>Woven Wonders</u> Learning fibre art skills such as plaiting, threading, knotting and weaving to create three-dimensional woven artworks inspired by artist Cecilia Vicuña.					
Year 2	<u>Drawing</u> <u>Tell a Story</u> Using storybook illustration as a stimulus, children develop their mark making skills to explore a wider range of tools and experiment with creating patterned surfaces to add texture and detail to drawings.	<u>Design and Technology Project (Plan Bee Unit)</u>  <b>Puppets</b>	<u>Craft and Design</u> <u>Map it Out (links with Geography)</u> Responding to a design brief, children create a piece of art that represents their local area using a map as their stimulus. They learn three techniques for working creatively with materials and at the end of the project, evaluate their design ideas, choosing the best to meet the brief.	<u>Sculpture and 3D -</u> Clay Houses Developing their ability to work with clay.	<u>Painting and mixed media</u> <u>Life in Colour</u> Taking inspiration from the collage work of artist Romare Bearden, children consolidate their knowledge of colour mixing and create textures in paint using different tools. They create their own painted paper in the style of Bearden and use it in a collage, linked to a theme suited to their topic or classwork.	<u>Design and Technology Project (Plan Bee Unit)</u>  <b>Vehicles</b>
Year 3	<b>Graffiti Art</b> <b>Knowledge of artist Keith Haring + Graffiti Art</b> Developing an awareness of a different type of artist and their style Producing a graffiti tag in different ways (bubble, wild- style and bars)	<u>Design and Technology Project (Plan Bee Unit)</u>  <b>Pop-up book</b>	<u>Design and Technology Project (Plan Bee Unit)</u>  <b>Make a healthy sandwich</b>	<b>Craft and Design</b> <b>Ancient Egyptian scrolls</b> Developing design and craft skills taking inspiration from Ancient Egyptian art and pattern and paper making.	<b>Sculpture and 3D:</b> <b>Abstract shape and space (OPTIONAL)</b> Exploring how shapes and negative spaces can be represented by three dimensional forms. Manipulating a range of materials, children learn ways to join and create free-standing	<b>Drawing</b> <b>Growing Artists</b> Developing an understanding of shading and drawing techniques to create botanical inspired drawings.

# Art and Design and Technology Subject Leader Long-Term Planning

					structures inspired by the work of Anthony Caro.	
Year 4	<b>Drawing- ICT art</b> Power Prints  Portraits	<u><b>Design and Technology Project (Plan Bee Unit)</b></u>  <b>Seasonal Stockings</b>	<b>Sculpture and 3D</b> Mega materials	<b>Craft and design</b> Fabric of nature Themed Art Week	<u><b>Design and Technology Project (Plan Bee Unit)</b></u>  <b>Light Boxes</b>	<b>Painting and mixed media</b> Light and dark
Year 5	<b>History Link</b> Art inspired by Ancient Greece  Portraits	<b>Portraits</b> Painting and mixed media	<b>Drawing</b> I need space	<b>Craft and Design</b> Architecture  Themed Art Week	<u><b>Design and Technology Project (Plan Bee Unit)</b></u>  <b>Bread</b>	<u><b>Design and Technology Project (Own Project)</b></u>  <b>Anderson Shelters</b> (To include a parent workshop)
Year 6	<b>Craft and design</b> Photo opportunity	<b>Painting and Mixed media</b> Artist study	<b>Drawing</b> Make my voice heard	<u><b>Design and Technology Project (Plan Bee Unit)</b></u>  <u><b>Building Bridges</b></u>	<b>History links</b> Chinese art	<u><b>Design and Technology Project (Plan Bee Unit)</b></u>  <b>Chinese Inventions</b>